

Abstract Algebra.

UNIT-I

SUB CODE: 16SCCMU12

1) Define group.

A non-empty set G_1 together with a binary operation $*$: $G_1 \times G_1 \rightarrow G_1$ is called a group. if the following conditions are satisfied.

(i) $*$ is associative (ie.) $a*(b*c) = (a*b)*c$ & $a, b, c \in G_1$.

(ii) If an element $e \in G_1$ s.t. $a*e = e*a = a$ & $a \in G_1$.

(iii) For any element a in G_1 If an element $a' \in G_1$ s.t.

$a*a' = a'*a = e$. a' is called the inverse of a .

2) Define Addition modulo & multiplication Modulo n.

Let $\mathbb{Z}_n = \{0, 1, 2, \dots, n-1\}$.

Let $a, b \in \mathbb{Z}_n$. Let $a+b = q_n+s$ where $0 \leq s < n$.

We define $a \oplus b = s$.

Let $ab = q_n+s$ where $0 \leq s < n$.

We define $a \odot b = s$

The binary operations \oplus and \odot are called addition modulo n and multiplication modulo n respectively.

3) Define abelian.

A Group G_1 is said to be abelian if $ab = ba$ & $a, b \in G_1$.

A Group which is not abelian is called a non-abelian group.

Ex: $\mathbb{Z}, \mathbb{Q}, \mathbb{R}$ and \mathbb{C} usual addition are abelian groups.

4) Define Left identity & right identity.

Let * be a binary operation defined on G_1 .

An element $e \in G_1$ is called a left identity if $e * a = a \forall a \in G_1$. 2

e is called a right identity if $a * e = a \forall a \in G_1$.

eg: In \mathbb{N} we define $a * b = a$. Here every element is a right identity.

5) Define permutation.

Let A be a finite set. A bijection from A to itself is called a permutation of A .

For ex: If $A = \{1, 2, 3, 4\}$ $f: A \rightarrow A$ given by

$f(1) = 2, f(2) = 1, f(3) = 4$ and $f(4) = 3$ is a permutation

$$\text{Ob } A = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 1 & 4 & 3 \end{pmatrix}$$

An element in the bottom row is the image of the element just above it in the upper row.

unit-II

1) Define Improper subgroup.

Let G_1 be any group. Then $\{e\}$ and G_1 are subgroup of G_1 . They are called improper subgroups of G_1 .

eg: $(Q, +)$ is a subgroup of $(R, +)$ and $(R, +)$ is a subgroup of $(C, +)$.

2) Define cyclic group.

Let G_1 be a group. Let $a \in G_1$.

Then $H = \{a^n / n \in \mathbb{Z}\}$ is a subgroup of G_1 .

H is called the cyclic group of G_1 generated by a and is denoted by $\langle a \rangle$.

ex: In $(\mathbb{Z}, +)$, $\langle 2 \rangle = 2\mathbb{Z}$ which is the group of even integers.

3) Define left coset & right coset:

Let H be a subgroup of a group G_1 . Let $a \in G_1$.

Then the set $aH = \{ah / h \in H\}$ is called the left coset of H defined by a in G_1 .

Similarly $Ha = \{ha / h \in H\}$ is called the right coset of H

defined by a :

4) Let $a \in R^*$. Let $H = \{a^n / n \in \mathbb{Z}\}$. Then H is a subgroup of R^* .

Clearly H is non-empty.

Now, let $x, y \in H$.

Then $x = a^s$ and $y = a^t$ where $s, t \in \mathbb{Z}$.

$$\therefore xy^{-1} = a^s(a^t)^{-1} = a^{s-t} \in H.$$

Hence H is a subgroup of R^* .

5) Let G_1 be a group and H be a subgroup of G_1 . Then

$$(i) a \in H \Rightarrow aH = H.$$

Let $a \in H$. We claim that $aH = H$.

Let $x \in aH$. Then $x = ah$ for some $h \in H$.

3

Now, $a \in H$ and $b \in H \Rightarrow ab^{-1} \in H$

Hence $aH \subseteq H$

Let $x \in H$. Then $x = a(a^{-1}x) \in aH$

Hence $H \subseteq aH$. Thus $H = aH$.

conversely, let $aH = H$. Now $a = ae \in aH$.

$\therefore a \in H$.

UNIT-II

1) Define Normal subgroup.

A subgroup H of G is called a normal subgroup of G if $aH = Ha \forall a \in G$.

Ex: For any group G_1 , $\{e\}$ and G_1 are normal subgroups.

2) Define quotient group.

Let N be a normal subgroup of G_1 . Then the group G_1/N is called the quotient group (factor group).

of G_1 modulo N .

Ex: $3\mathbb{Z}$ is a normal subgroup of $(\mathbb{Z}, +)$.

3) Define Isomorphism.

Let G_1 & G_1' be two groups. A map $f: G_1 \rightarrow G_1'$ is called an isomorphism if

(i) f is a bijection.

(ii) $f(xy) = f(x)f(y) \forall x, y \in G_1$

4) Define inner automorphism.

The automorphism $\phi_a: G \rightarrow G$ defined by the inner $\phi_a(x) = axa^{-1}$ is called an inner automorphism of the group G .

5) Define homomorphism.

A map f from a group G_1 into a group G_1' is called a homomorphism if $f(ab) = f(a)f(b) \forall a, b \in G_1$.

Ex: $f: (\mathbb{Z}, +) \rightarrow (\mathbb{Z}, +)$ defined by $f(x) = 2x$ is a homomorphism. For, $f(x+y) = 2(x+y) = 2x+2y = f(x)+f(y)$.
Note that f is 1-1.

5

Unit - IV

1) Define ring.

A nonempty set R together with two binary operations denoted by '+' and ' \cdot ' and called addition and multiplication which satisfy the following axioms is called a ring.

(i) $(R, +)$ is an abelian group.

(ii) \cdot is an associative binary operation on R .

iii) $a \cdot (b+c) = a \cdot b + a \cdot c$ and $(a+b) \cdot c = a \cdot c + b \cdot c \forall a, b, c \in R$.

2) Define commutativity.

A ring R is said to be commutative if $ab = ba \forall a, b \in R$.

Ex: The familiar rings $\mathbb{Z}, \mathbb{Q}, \mathbb{R}$ are all commutative.

The following are examples of non-commutative rings.

3) Define 'unit'.

Let R be a ring with identity. An element $u \in R$ is called a unit in R if it has a multiplicative inverse in R . The multiplicative inverse of u is denoted by u^{-1} .

Ex: In $(\mathbb{Z}, +, \cdot)$ and -1 are units.

4) Define Skew field.

Let R be a ring with identity element. R is called a skew field or a division ring if every non-zero element in R is a unit. 6

For ex. For every non zero element $a \in R$, there is a multiplicative inverse $a' \in R$ such that $aa' = a'a = 1$.

5) Define left & right ideal.

Let R be a ring. A non-empty subset I of R is called a left ideal of R if

(i) $a, b \in I \Rightarrow a - b \in I$

(ii) $a \in I$ and $r \in R \Rightarrow r a \in I$

I is called a right ideal of R if

(i) $a, b \in I \Rightarrow a - b \in I$

(ii) $a \in I$ and $r \in R \Rightarrow a r \in I$

unit-IV

6) Define maximal ideal.

Let R be a ring. An ideal $M \neq R$ is said to be a maximal ideal of R if whenever \mathfrak{d} is an ideal of R such that $M \subset \mathfrak{d} \subseteq R$ then either $\mathfrak{d} = M$ or $\mathfrak{d} = R$. That is there is no proper ideal of R properly containing M .

7) Define kernel.

The kernel K of a homomorphism f of a ring R to a ring R' is defined by

$$\{a/a \in R \text{ and } f(a) = 0\}$$

3) Define field of quotients.

The field F which we have constructed above is called the field of quotients of D . \square

ex. If D and D' are isomorphic integral domains then their quotient fields are also isomorphic.

4) Define Euclidean domain.

Let R be a commutative ring without zero-divisors.

R is called an Euclidean domain or an Euclidean ring if for every non-zero element $a \in R$

there is defined a non-negative integer $d(a)$ satisfying the conditions

for any two non-zero elements $a, b \in R$

$$d(a) \leq d(ab).$$

for any two non-zero elements $a, b \in R$, there exist $q, r \in R$ s.t. $a = qb+r$ where either $r=0$ or $d(r) < d(b)$.

5) Define Prime Ideal.

Let R be a commutative ring. An ideal $P \neq R$ is called a prime ideal if $ab \in P \Rightarrow$ either $a \in P$ or $b \in P$.

ex. (3) is a prime ideal of \mathbb{Z}

for $ab \in (3) \Rightarrow ab = 3n$ for some integer n .

$$\Rightarrow 3 | ab$$

$$\Rightarrow 3 | a \text{ or } 3 | b$$

$$\Rightarrow a \in (3) \text{ or } b \in (3). \therefore (3) \text{ is prime ideal}$$