

Subject : Differential
Geometry

Subject

code : P16MA42

Unit - I

1. Define Normal plane

The plane through $p(x, y, z)$ and perpendicular to the tangent line at p is called the normal plane at p and hence its equation as above is

$$(R-r) \cdot t = 0 \quad (\text{as } (R-r) \cdot \dot{r} = 0)$$

$$(R-r) \cdot \ddot{r} = 0.$$

2. Define curvature:

The state of change of the direction of tangent with respect to arc length 's' as the point $p(r)$ moves along the curve is called curvature vector of the curve whose magnitude is denoted by κ (kappa) called the curvature at P .

2. Define : Torsion

The rate of change of the deflection of binormal with respect to arc length of the curve as the point $p(r)$ moves along the curve is called the torsion vector of the curve whose magnitude is denoted by $\tau(\tau\mu)$ called the torsion at P.

4. Define : Helix

A space curve which lies on the surface of a cylinder and cuts the generator at a constant angle α is called a cylinder helix.

5. Define : circular Helix

A helix which is described on the surface of a circular cylinder is called circular helix or right circular helix.

Unit -II

6. find the angle between parametric curves :

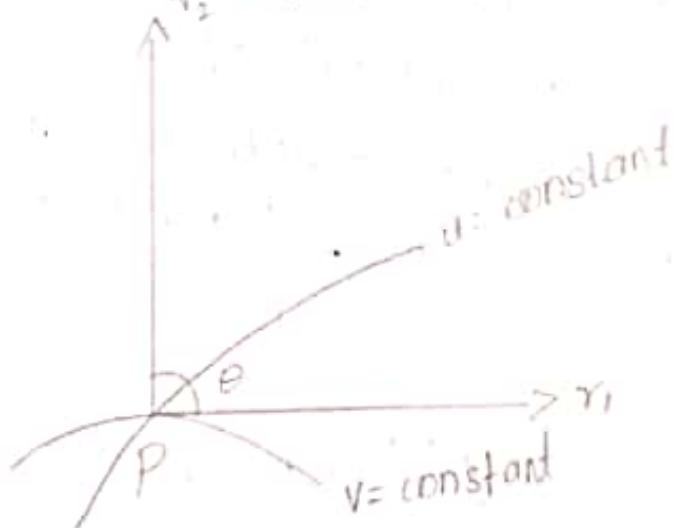
Let \mathbf{p} be the position vector of point of intersection of two parametric curves. $u = \text{constant}$ & $v = \text{constant}$

Then clearly as we know $\mathbf{r}_1, \mathbf{r}_2$ are along tangents of the parametric curve.

$v = \text{constant}$ $u = \text{constant}$.

If θ be the angle b/w the parametric curves then

$$\cos \theta = \frac{\mathbf{r}_1 \cdot \mathbf{r}_2}{|\mathbf{r}_1| |\mathbf{r}_2|} = \frac{F}{\sqrt{E(u)}} \rightarrow ①$$



$$\sin \theta = \frac{|\mathbf{r}_1 \times \mathbf{r}_2|}{|\mathbf{r}_1| |\mathbf{r}_2|}$$

$$= \frac{H}{\sqrt{E(u)}}$$

$$= \frac{\sqrt{E(u) - F^2}}{\sqrt{E(u)}}$$

$$\tan \theta = \frac{H}{F}$$

7. Direction co-efficients:

Let p be any point on the surface $r = r(u, v)$. So that at p we have the following three linearly independent vectors n the unit normal to the surface r_1, r_2 which are called tangential vector $u = \text{constant}$ and $v = \text{constant}$ respectively.

If a be any vector at P .

Then r can be uniquely expressed as a linear combination of the above vectors

$$a = a_n N + (\lambda r_1 + \mu r_2) \rightarrow ①$$

We shall denote the tangential part of ' a ' by T called the tangential vector

$$T = \lambda r_1 + \mu r_2$$

$$\text{we get, } a \cdot N = a_n N \cdot N + (\lambda r_1 + \mu r_2) \cdot N$$

$$= a_n$$

$$\Rightarrow a = a_n N + \lambda r_1 + \mu r_2$$

$$T^2 = (\lambda r_1 + \mu r_2)^2$$

$$T = \sqrt{\lambda^2 + 2\lambda\mu + \mu^2}.$$

8. Direction ratios of a direction:

The scalar λ, μ which are d
respectively to l, m the direction co-eff
are called the direction ratio of that
direction.

If $a = \lambda r_1 + \mu r_2$.

Then λ, μ the components of a
are the direction ratio of a .

9. Define a surface

The relation of the form

$f(x, y, z) = 0$ b/w the co-ordinates
 x, y, z of a point is called a intrinsic
(or) constraint equation of the surface.

10. Types of singularity:

There are two types of singularities

i) Essential and artificial

ii) Essential singularity.

Unit - III

11. Define a geodesic

If two points A and B on a surface S be joined by curves lying on S then the curve which possesses a stationary length (rather than strictly shortest distance) for small variations is called geodesic.

12. Define Gaussian curvature of geodesic

The curvature vector at a point P of any curve on a surface is $\gamma'' = \mathbf{E}' = kn$. where k is the curvature and n the principal normal.

We can write

$$\gamma'' = kn = knN + (\lambda\gamma_1 + \mu\gamma_2) = knN + kg.$$

13. Normal property of geodesics

At every point of a geodesic the principal normal is a normal to the surface.

14. State the Gauss Bonnet theorem

A function K of u, v is called Gaussian curvature of the surface.

15. State the Clairaut's theorem:

If a geodesic on a surface of revolution cuts the meridian through any point P on it any angle ψ , then ψ , then ψ is constant where u is the distance of point P from the axis.

Unit-IV

16 Define Envelope:

The locus of all characteristics of a given family of surfaces for different values of a is called the envelope of the given family and is obtained by eliminating the parameter a between the equations

$$F(a) = 0 \text{ and } \frac{\partial}{\partial a} F(a) = 0$$

17. Define a normal curvature:

Let $r=r(u, v)$ represent a surface and P be a point on it.

If $r=r(s)$ be a curve through P on this surface. Then the curvature at P is defined the component curvature vector $r''=t'=kn$ along the normal (N) defined by kn

$$\text{hence } kn = r'' \cdot N$$

18. Define mean curvature:

The arithmetic mean of the principal curvature k_a, k_b at a point is called the mean curvature at that point and is denoted by μ

$$\begin{aligned}\therefore \mu &= \frac{1}{2}(k_a + k_b) \\ &= \frac{1}{2} \frac{EN - 2FM + G^2}{E \cdot U_1 - U_1^2}.\end{aligned}$$

19. Define Anticlastic

If every point is hyperbolic

i.e] $K = k_a k_b < 0$.

i.e) k_a, k_b have opposite signs

20. Define hyperbolic point:

A point p on the surface is called hyperbolic point if the Gaussian curvature at p is -ve.

$$\text{i.e. } LN - M^2 \neq 0.$$

$$\text{since } K = k_a k_b$$

$$= (LN - M^2) H^2 \neq 0.$$

Unit - \underline{V}

21. Define a Developable surfaces:

The envelope of a single parameter family of planes is called a developable surface or simply a developable.

22. Define a characteristic point

The ultimate intersection of consecutive characteristic is called characteristic points.

23. Define a Asymptotic lines:

The directions at a point p on a surface is called asymptotic if it is self-conjugate and the curve whose

tangents are along asymptotic directions are called asymptotic lines.

24. Define a parallel surfaces:

A surface s^* is said to be parallel to another surface s if the points of s^* are at a constant distance along the normal to surface s .

If r be the position vector of a current point p on s and N the unit normal at P . $\therefore r^* = r - aN$.

25. Define a line of striction

The locus of central points of all generators of a ruled surface is a curve lying on the ruled surface which is called the line of striction of the ruled surface.