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## **Arts and Science College for Women**

II-M.Sc., computer science

MANET (2marks)

Subcode:P16CSE5B

## Unit1

### 1.Define MANET?

- MANET is stands for mobile ad-hoc network. A Manet is a type of adhoc network that can change locations and configure itself on the fly.
- Because manets are mobility, they use wireless connections to connect to various networks.

## 2. What are the two parts in transport layer in the MANET?

- Manet have two parts of the transport layer:
  - 1) Network layer
  - 2) Transport layer

### 3. What is random way point?

- The random waypoint model was first proposed by Johnson and Maltz.
- It is one of the most popular mobility models to evaluate mobile ad-hoc networks (MANET) routing protocols, because of its simplicity and wide availability.

## 4.Define Gauss-Markov?

- Gauss-Markov mobility model to express efficiency of adhoc routing protocols by using the OMNET++ simulator.
- A mobile adhoc network (MANET) is a dynamically distributed system of mobile wireless nodes.

### 5. What is random walk?

- A random walk is a mathematical object know as a stochastic or random process.
- A path that consists of a succession of random steps on some mathematical space such as the integer.
- Example, random walk on the integer number line ,Z, which starts at 0.

### Unit2

#### 1.Define adhoc networks?

- An adhoc networks is a network that is composed of individual devices communicating with each other directly.
- Mode or done suddenly for a particular purpose.

 An adhoc wireless networks consist of set of mobile nodes, that are connected by wireless link.

# 2. What is mobility?

- Adhoc wireless networks is highly dynamic due to the movement of nodes.
- Hence, ongoing session suffer frequent path prace.
- Distribution occur due to the movement of the intermediate node in the path.

## 3. What are the issues in designing routing protocols?

- There are many issues in designing routing protocols,
  - 1) Mobility
  - 2) Bandwidth constraints
  - 3) Error prone shared broadcast radio channel
  - 4) Hidden&exposed terminal problems
  - 5) Resource constraints

## 4. What are methods in power aware routing metrics?

- The traditional wired network routing and cellular wireless network routing, power consumption by the nodes.
- The methods are,
  - 1. Minimal energy consumption per packet
  - 2. Maximize network connectivity
  - 3. Minimum variance in node power levels
  - 4. Minimum cost per packet
  - 5. Minimum maximize node cost

### 5. What is zone routing protocol?

- Zone routing protocol is a hybrid routing protocol which effectively combines the best features of both proactive and reactive routing protocols
- An intra-zone routing protocols (IARP)is used in the zone where a particular node employs proactive routing
- The reactive routing protocol is referred to as inter-zone routing protocol (IERP)

#### Unit3

### 1. What are the issues in designing a multicast routing protocol?

- Limited bandwidth availability an error-prone shared broadcast channel, the mobility of nodes with limited energy resources
- There are several issues involved in designing a multicast routing protocols,
  - 1. Robustness
  - 2. Efficiency
  - 3. Control overhead
  - 4. Quality of service
  - 5. Dependency of the unicast routing protocol

#### 6. Resource management

# 2.Define heterogeneous network?

 The heterogeneous network is network for which an area is covered simultaneously by sells of different sizes

## 3.Advantages of mesh-based multicast routing protocols

- The adhoc wireless networks, wireless links break due to the mobility of the nodes
- The presence of multiple paths adds to the robustness of the mesh-based protocols at the cost of multicast efficiency

## 4. What is multicast priority scheduling protocol?

• The multicast priority scheduling protocol (MPSP)is a packet scheduling mechanism for multicast traffic in adhoc wireless networks

#### 5. Define location based multicast?

- Location based multicasting or geocasting, which is a variant of the conventional multicasting,makes use of geographical information for multicasting
- The global positioning system (GPS)plays an integral part in all location based schemes

## Unit4

## 1.Define dynamic topology?

- Adhoc wireless networks experience rapidly changing network topology due to the mobility of nodes
- This can lead to frequent path break, partitioning and remerging of networks and high delay in reestabliment of the paths
- Hence the performance of a transport layer protocol is significantly affected by the rapid changes in the network topology

## 2. What is the network security requirements?

- There are many network security requirements,
  - 1) Confidentiality
  - 2) Integrity
  - 3) Availability
  - 4) Non-reputation

#### 3. What are the network security attacks?

- 1) Network layer attacks
  - i. Wormhole attack
  - ii. Black hole attack
- 2) Transport layer attacks

- i. Session hacking
- 3) Application layer attacks
  - ii. Repudiation
- 4) Other attacks

### 4. Define key management?

- Key management is also a central component in MANET security
- The purpose of key management is to provide secure procedures for handling cryptographic keying materials
- The tasks of key management include the key generation, key distribution and key maintanance

#### 5. Define the end -to-end route authentication?

- The Main goal of this end -to-end route authentication process is to ensure that the corrected intended
- Destination r is reached by the packet sent from the source node
  - Source node S
  - Destination node D

### Unit5

## 1.Expand RTT

- RTT is the round trip time
- It is the duration in milliseconds (ms)it taken for a network request to go from a starting point to a starting point

### 2. What is ultra wideband radio(UWB)?

- The ultra wideband or ultraband is a radio technology that can use a very low energy level for short range, high-bandwidth communications over a large portion of the radio spectrum
- UWB has traditional applications in non-cooperative radar imaging

## 3. What are the design goals for a cross layer architecture?

- There are three goals for a cross layer architecture
  - Rapid prototyping
  - **➢** Minimum intrusion
  - Portability

### 4. What are the two main components of ECLAIR?

- ECLAIR which can serve as a blue print for development of cross layer feedback systems
- ECLAIR consists of two main components are,
  - Optimization subsystem
  - > Tuning layers

#### 5. What is link/MAC layer?

- The functions of link/MAC layer are improving link reliability through forward error correction (FEC)and automatic repeat request (ARQ)
- The link/MAC layer is current FEC scheme, number of frames retransmitted, frame length,point in time when the wireless medium is available for transmission and handoff related events